

sfac san francisco arts commission

TREASURE ISLAND WATER RESOURCE RECOVERY FACILITY PUBLIC ART PROJECT PLAN

For presentation to Visual Arts Committee January 17, 2024



BACKGROUND

Located on the north end of Treasure Island—a 400-acre artificial island built on the shoals of neighboring Yerba Buena Island in the San Francisco Bay for the 1939 Golden Gate International Exposition—the San Francisco Public Utilities Commission’s (SFPUC) Treasure Island Water Resource Recovery Facility (TIWRRF) is a critical part of the island’s infrastructure and sustainability framework. The new 9-acre facility will be located within the fourth and final phase of Treasure Island redevelopment, with a large, approximately 100-acre regional shoreline park to be built in the area surrounding the facility. Conceived as “A Machine in the Park,” the TIWRRF is designed to produce minimal wastewater discharge with the goal to reuse disinfected recycled water on the island for lawns, landscaping, and community parks. Facility construction will begin in early 2024, with anticipated completion in 2026.

ART OPPORTUNITY

The art opportunity consists of the concrete façades of the TIWRRF’s Maintenance and Administration Buildings along Eastside Avenue and the adjacent pedestrian and bicycle pathways.

Interspersed between reflective, vertical glazed elements that connect the landscape to the sky, the façade-mounted artwork will consist of imagery on up to 2,850 square feet of precast concrete panels, which may be produced through the application of Graphic Concrete®, mosaic or ceramic tile, custom-formed reliefs, and/or other precast elements.

PROJECT GOALS

- Artwork will connect viewers to an understanding of the flow and importance of water and wastewater in the TIWRRF, on and around the island, and throughout the Bay Area, more broadly.
- Artwork may highlight the island’s history, ecology, natural and marine environment, and the environmental stewardship of the SFPUC.

AE and ARTWORK BUDGET

- Total Art Enrichment Amount: \$1,000,000
- **Artwork Budget: \$610,000**
 - **Artist Contract: \$510,000**, inclusive of all artist’s fees, as well as associated expenses for artwork design, engineering, fabrication, insurance, transportation, and consultation during installation.
 - Installation Allocation: \$100,000

ARTIST RECRUITMENT APPROACH AND ELIGIBILITY

Arts Commission staff will issue an RFQ for this specific opportunity. Professional practicing artists residing in the United States are eligible to apply.

ARTIST SELECTION PROCESS

After the application deadline, applications will be presented to an Artist Qualification Panel consisting of one SFPUC representative, one arts professional, and one SFAC staff member. The qualification panel will review and score the applications to identify the short list of qualified artists to be considered for the project opportunity.

The short list will be presented to the Treasure Island Water Resource Recovery Facility Artist Review Panel consisting of one SFPUC representative, one community member or project stakeholder, one member of the design team, three arts professionals, and one Arts Commissioner.

The Artist Review Panel will identify three finalists who will be invited to develop conceptual site-specific proposals after attending an orientation session with the project team and key stakeholders. Each finalist will be paid an honorarium of \$3,000 for the development of a proposal.

The Artist Review Panel will reconvene to consider the finalists’ proposals in an interview format and will select one artist for the project for recommendation to the Art Commission.

COMMUNITY INVOLVEMENT

- A community representative will serve on the Artist Review Panel and will participate in the Artist Orientation.
- The finalists’ proposals will be on display for public comment on the SFAC website for two weeks prior to the final review panel meeting.
- All review panels, Visual Arts Committee (VAC) and Commission meetings are open to the public.

TIMELINE (Subject to change)



Project Plan Approval (VAC)	January 17, 2024
RFQ Issued	January 19
RFQ Deadline	March 11

Qualification Panel	Week of March 25
First Project Artist Selection Panel	Week of April 1
Artist Finalist Orientation	Week of April 15
Finalist Proposals Due	June 10
Final Project Artist Selection Panel	Week of July 8
VAC Approval	July 17
Arts Commission Approval	August 6
Artist Under Contract	September 2024

FURTHER INFORMATION

Contact Jackie von Treskow, Senior Public Art Program Manager, at (415) 252-2225 or by email at jackie.vontreskow@sfgov.org.

APPROVED BY SFPUC AND SFAC:

Arts Commission Resolution Number	Date Issued
<p>DocuSigned by:</p>  <p>8BA72D5FA3214FE...</p> <p>Mary Chou <i>Civic Art Collection and Public Art Program Director</i> San Francisco Arts Commission</p>	1/4/2024
<p>DocuSigned by:</p>  <p>08962077AC884F1...</p> <p>Blair Randall <i>Arts and Education Program Manager, Community Benefits</i> San Francisco Public Utilities Commission</p>	1/5/2024